**User management**

**Title: Alice edits her user**Start: Alice sees the edit profile menu  
Action: Alice changes name and password and clicks on edit profile button  
Result: Alice her user is saved with a new name and password

Priorität: normal

Epic Link (Tag):

Schätzung:  3

Anhang:

**Title: Bob deletes his user**  
Start: Bob sees the edit profile menu  
Action: Bob clicks on the delete user button  
Result: Bob deleted his user

Priorität: normal

Epic Link (Tag):

Schätzung:  1

Anhang:

**Trainer creation**

**Title: Bob creates trainer character**  
Start: Bob sees the trainer screen  
Action: Bob fills in the form and clicks the save button  
Result: Bob created a trainer in the new region

Priorität: normal

Epic Link (Tag):

Schätzung:  15

Anhang:

**Title: Alice deletes her trainer**Start: Alice sees the trainer screen  
Action: Alice clicks on delete trainer button  
Result: Alice deleted her trainer

Priorität: normal

Epic Link (Tag):

Schätzung:  3

Anhang:

**Ingame**

**Title: Move own Player**  
Start: Bob sees the ingame screen  
Action: Bob presses a movement key on his keyboard  
Result: Bob moved his character

Priorität: normal

Epic Link (Tag):

Schätzung:  20

Notiz: Default/Super Klasse um Player darzustellen um später auf NPC’s und andere Spieler zu abstrahieren

Anhang:

**Title: See other players**  
Start: Alice sees only her on the ingame screen  
Action: Alice moves her character  
Result: Alice sees many other players and NPC’s on the ingame screen

Priorität: normal

Epic Link (Tag):

Schätzung:  13

Anhang:

**Title: Enter a new region**  
Start: Alice sees the exit from her current region  
Action: She moves through the exit  
Result: Alice sees now the new region in the ingame screen

Priorität: normal

Epic Link (Tag):

Schätzung:  10

Anhang:

**Title: Open Beast List**Start: Alice sees the ingame screen  
Action: Alice presses the B key on her keyboard  
Result: Alice has now opened the Beast list

Priorität: normal

Epic Link (Tag):

Schätzung:  8

Anhang:

**Title: Check details from one beast**Start: Bob sees his Beast list  
Action: Bob clicks on one Beast in the list  
Result: Bob sees now more information about this Beast.

Priorität: normal

Epic Link (Tag):

Schätzung:  5

Anhang:

**Title: Open Map**Start: Alice sees the ingame screen  
Action: Alice presses the M key on her keyboard  
Result: Alice has now opened the Map

Priorität: normal

Epic Link (Tag):

Schätzung:  8

Anhang:

**Title: Get region info on the map**Start: Bob sees the map  
Action: Bob clicks on a region  
Result: Bob sees now more information about this region

Priorität: normal

Epic Link (Tag):

Schätzung:  6

Anhang:

**Settings**

**Title: Switch to Settings screen**  
Start: Bob sees the main menu or the pause menu  
Action: Bob clicks on the settings button

Result: Bob now opened the settings menu

Priorität: normal

Epic Link (Tag):

Schätzung:  7

Anhang:

**Title: Open Scoreboard**Start: Alice sees the ingame screen  
Action: Alice presses the N key on her keyboard  
Result: Alice has now opened the Scoreboard

Priorität: normal

Epic Link (Tag):

Schätzung:  12

Anhang:

**Title: Check achievements from User**Start: Bob sees the scoreboard  
Action: Bob clicks on one user in the list  
Result: Bob sees now the achievements of this user

Priorität: normal

Epic Link (Tag):

Schätzung:  5

Anhang:

**Title: Filter achievements**  
Start: Bob sees the scoreboard  
Action: Bob selects an achievement for the filter  
Result: Bob sees now all users in the board, who achieved this achievement

Priorität: normal

Epic Link (Tag):

Schätzung:  5

Anhang:

**Title: Sound**  
Start: Alice hears music in the ingame screen  
Action: Alice moves  
Result: Alice hears a sound effect  
  
Priorität: normal

Epic Link (Tag):

Schätzung:  13

Anhang: